TAK CHENG NG

A Communication & Multimedia Designer with a growing passion for frontend development and UX/UI design

Phone
+(31) 6 81 08 96 02

Email
takcheng.ng@gmail.com

LinkedIn
in/tak-cheng-ng

Profile

I am Tak Cheng, graduated in Communication & Multimedia Design with a passion for designing user-friendly and visually appealing UIs.

I enjoy exploring different design concepts and experimenting with code to create unique and engaging experiences for users.

www.takcheng.nl

Skills

HTML5 · CSS3 · SASS · PHP · MySQL · JavaScript · Bootstrap · Tailwind · Trend Analysis · Branding · Adobe Creative Cloud · SEO · Responsive Design · E-Commerce · Graphic Design · WordPress · Figma · Design Thinking

Languages

Dutch — Native

English — Fluent

Chinese — Basic

Experience

Graphic Designer & Graduation Internship — Sep 2022 - Oct 2023
Capgemini

- Created visual materials to promote and enhance events.
- Redesigned contents and helped set up events.
- For graduation, I designed a reward system to reduce screen time during workdays and developed proof of concept in Figma.
- Kept in touch with stakeholders, continuously used Design Thinking and also continuously testing the design with the target audience.

Webdevelopment | Internship — Aug 2016 - Jan 2017
WebIQ

- Introduced the SASS-language and applied into my work.
- Developed a standard theme with SASS-language for their own developed content management system, PageWize.

Webdeveloper | Internship — Feb 2015 - Jun 2015
DOE-Arnhem

- Learned the ins and outs of content management system, WordPress.
- Designed and developed WordPress websites for freelancers.
- Kept in touch with externals and learned PHP/MySQL.

Food and Hospitality (part-time jobs)
Kaniwa Poké & Sushi | Sushi Chef
2021 - 2022

Hao-Yuan Doorwerth | Allround
2013 - 2021

Education

Communication & Multimedia Design — 2017 - 2023
HAN University of Applied Sciences

Learned to be critical, research underlying problems, (UX/UI) design innovatively and human-centered using Design Thinking, solve and substantiate communication problems using communication theories, understand human-computer interaction, and work continuously with Adobe software. Got interested in programming and UX/UI Design.

Application & Mediadevelopment (Mediadeveloper) — 2013 - 2017
Graafschap College

Learned basic techniques of programming and understanding how applications work, making sure the application stayed up to date, constantly collaborating and communicating with stakeholders, identifying wants and needs (User-centered design), designing and developing websites. Grew interest in creating websites.